



Central Minnesota

**JOBS & TRAINING SERVICES**

[www.cmjts.org](http://www.cmjts.org)



Equal Opportunity Employer and Program Provider

Workforce excellence is **CENTRAL** to all we do.

Upon request the information in this document can be made available in alternative formats for people with disabilities by calling 800-284-7425.



# ARE YOU A DISLOCATED WORKER?

Are you a dislocated worker?  
Were you laid off from your job in  
the last 3 years? Are you at risk of  
losing unemployment benefits?

## **GET BACK TO WORK QUICKLY!**

Good jobs with good pay are available  
in your area. Employment specialists at  
CMJTS can help you qualify for these jobs.  
Learn new in-demand skills at no cost  
to you, through customized or  
on-the-job training.

Contact **CMJTS** and ask for an  
employment specialist nearest you.  
**800-284-7425**

A proud partner of the  
**americanjobcenter**<sup>®</sup>  
network

## **HOW CAN THE DISLOCATED WORKER PROGRAM HELP ME?**

Services are tailored to your unique needs and may include:

- Assessment of your current skills and interests
- Help in determining your choices in career options
- Assistance in preparing your résumé and cover letters
- Access to earn-while-you-learn training opportunities
- Tuition assistance for approved classroom training that supports your career goal
- Information and assistance in getting a high school diploma or its equivalent
- Referrals to community agencies

## **HOW DO I GET STARTED?**

The sooner the better! The earlier you begin, the easier your transition will be to your next job. Dislocated Worker Program staff will work with you to create a plan that will put you on the road to a good job.

## **HOW MUCH WILL THE PROGRAM COST?**

There are no fees to you. Dislocated Worker Programs are funded by state employer fees and federal funds through the Workforce Innovation and Opportunity Act.

**Central Minnesota Jobs and Training Services, Inc. (CMJTS)**

Contact CMJTS at 800-284-7425

Ask for an employment specialist nearest you.